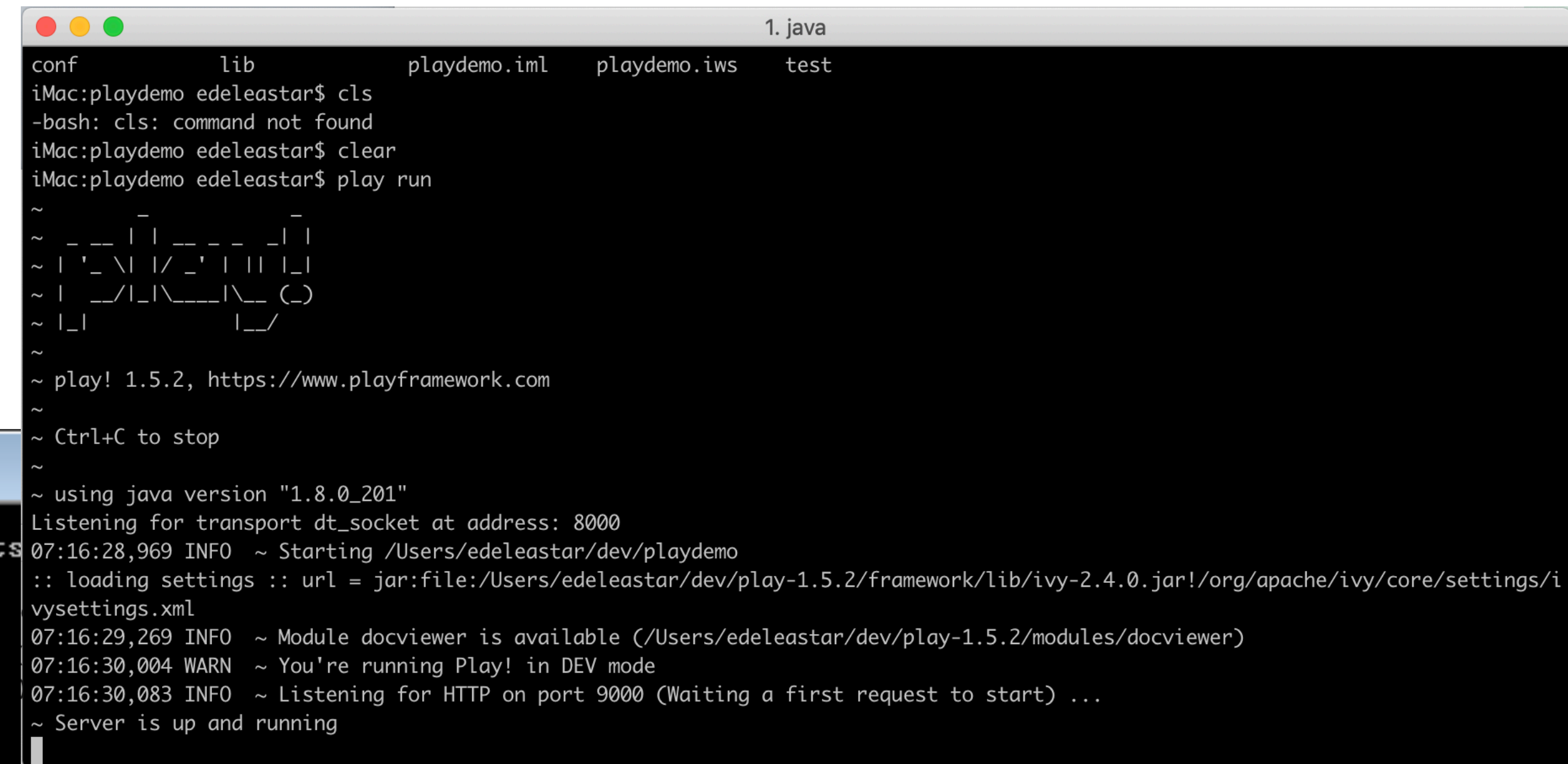
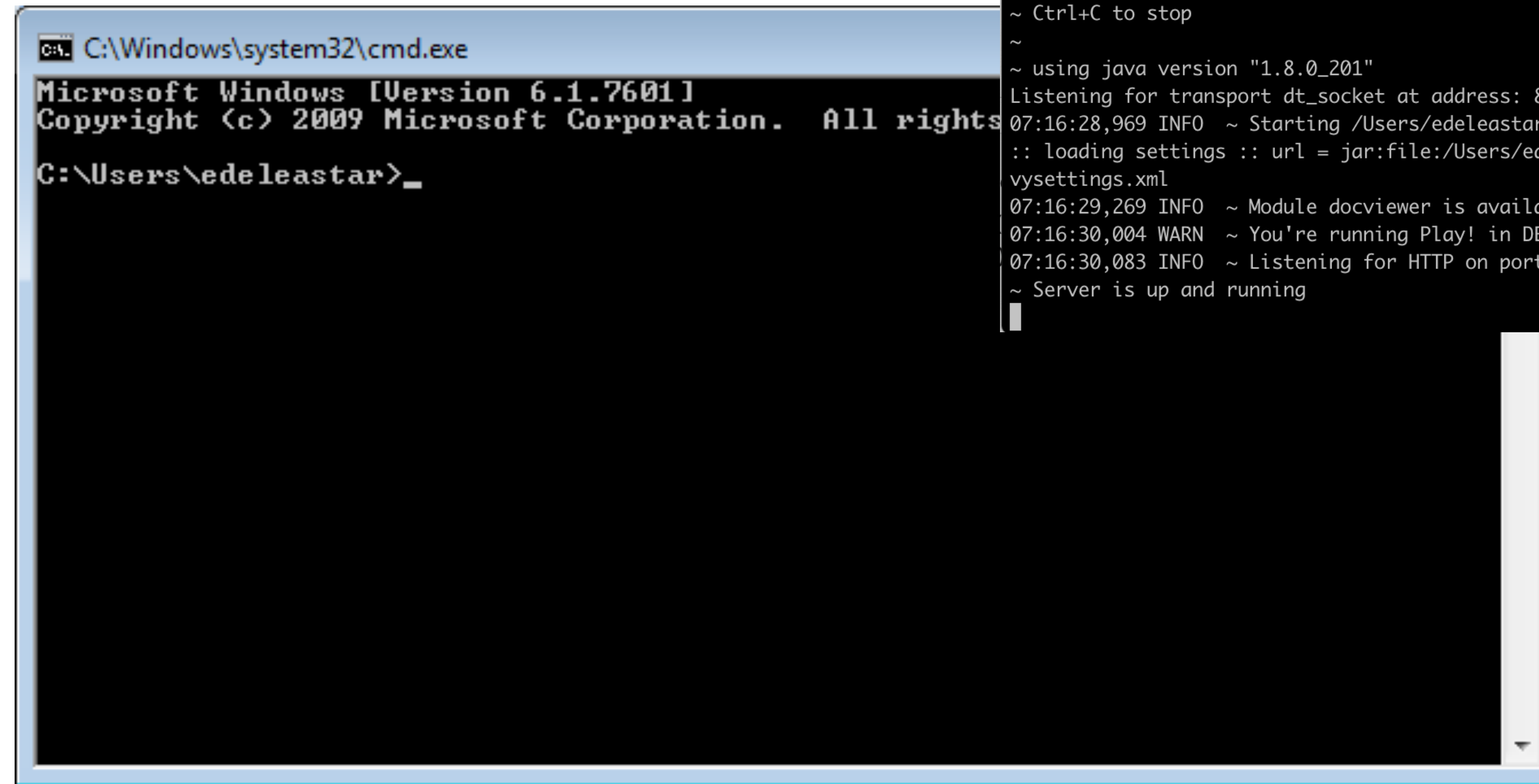
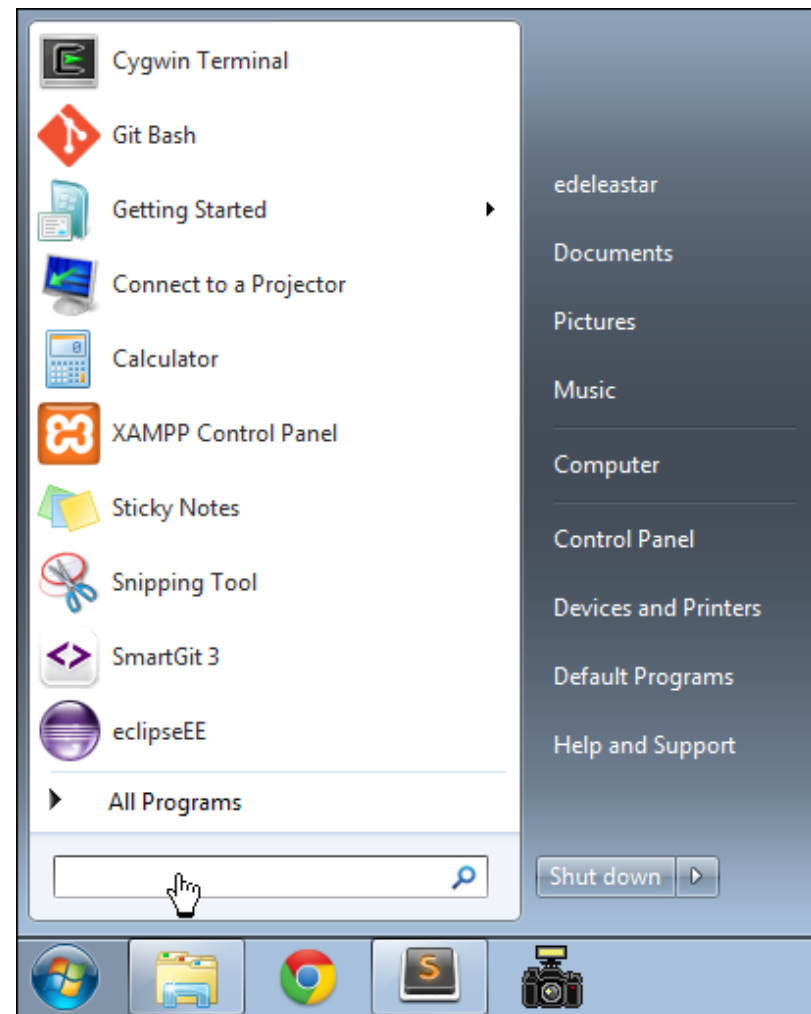


Getting Started with Play

Web Development

Command Prompt / Terminal



- This is the Command Line Interface for Windows (CLI)
- In Mac/Linux it is called “Terminal”
- Learning to use the CLI is an **essential** skill for a programmer

Example DOS Commands

- **dir**
 - list all files in a directory
- **cd ..**
 - change to a parent directory
- **cd <directory name>**
 - change to a specific directory
- **mkdir <directory name>**
 - create a directory
- **rmdir <directory name>**
 - delete a directory
- On Mac/Linux:
 - use **ls** instead of **dir**

- These commands always have a 'current directory' in mind
- A directory is another name for a folder.
- On Windows, the current directory appears in the 'prompt'

```
C:\workspace>_
```

- In Mac/Linux, type '**pwd**' to find out the current directory.
- On Windows, '\' or '/' can be used to separate directory names
- On Mac/Linux, only '/' is accepted
- So --> always is '/' to avoid confusion

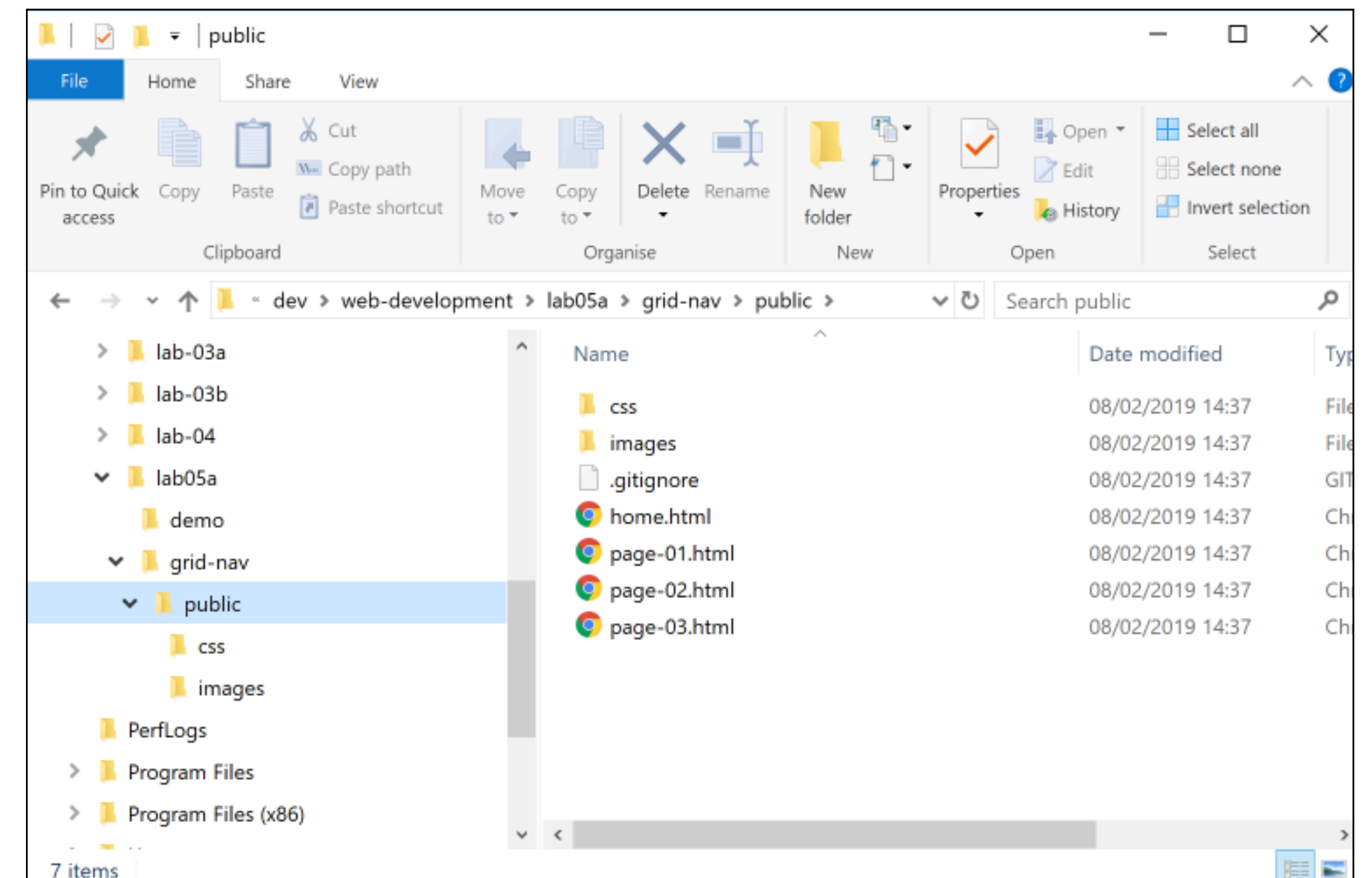
```
C:\Windows\system32\cmd.exe
Microsoft Windows [Version 6.1.7601]
Copyright (c) 2009 Microsoft Corporation. All rights reserved.

C:\Users\edeleastar>cd ..
C:\Users>cd ..
C:\>cd workspace
C:\workspace>dir
Volume in drive C has no label.
Volume Serial Number is 6C80-5ECD

Directory of C:\workspace

23/09/2012  15:59    <DIR>        .
23/09/2012  15:59    <DIR>        ..
23/09/2012  15:58    <DIR>        .metadata
23/09/2012  15:59    <DIR>        spacebook-1
               0 File(s)              0 bytes
               4 Dir(s)      8,778,682,368 bytes free

C:\workspace>_
```



C:\Users\edeleastar>cd ..

C:\Users\>cd ..

C:\>cd workspace

C:\>workspace>dir

...

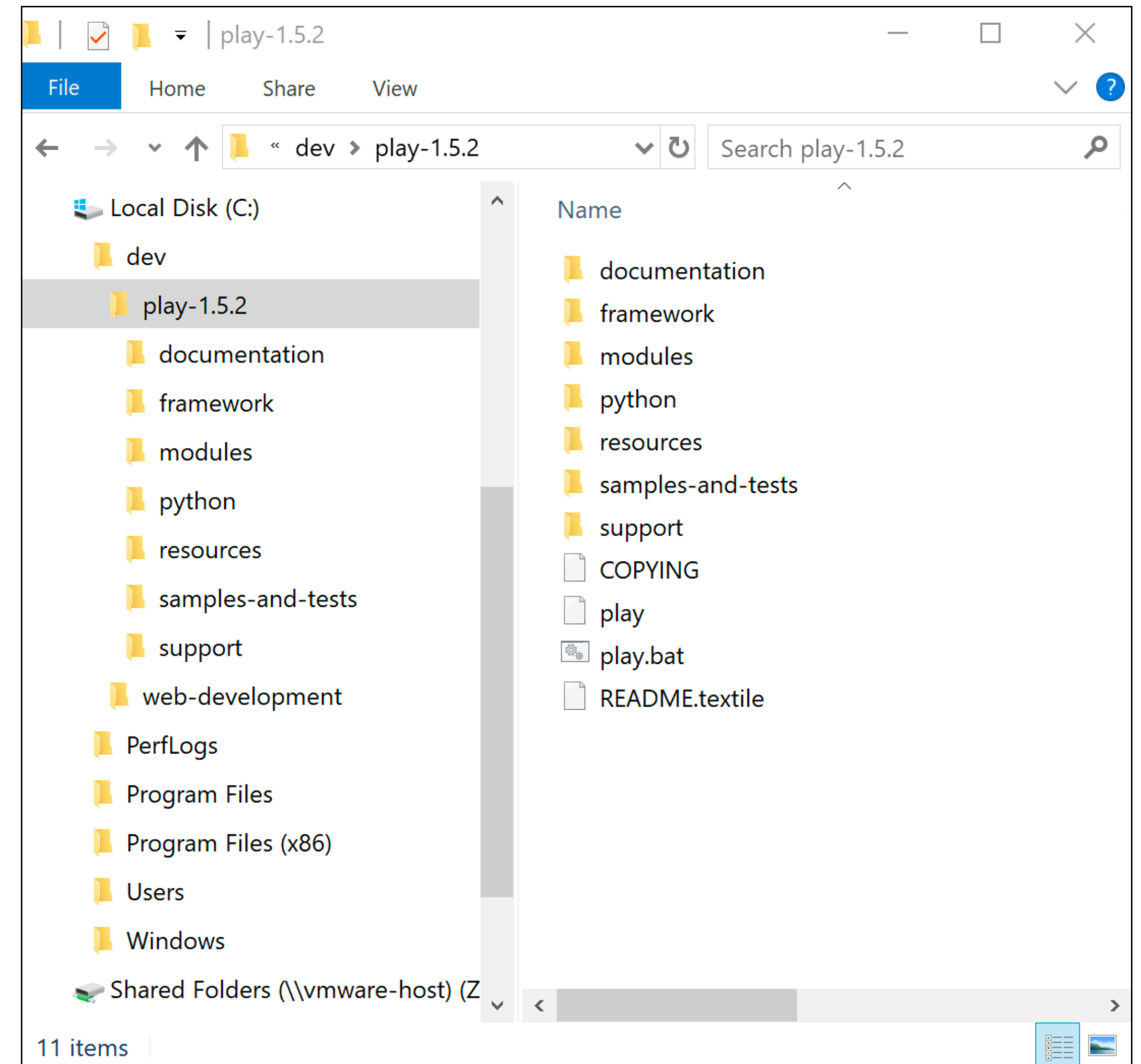
...

C:\>

- Never use spaces in directory or file names
- Never use upper case in directory or file names
- If you wish to use readable multiple words for a directory or file name, separate the words with '-'. e.g.
 - web-development
 - java-projects

Installing Play

- Play must be downloaded and installed on your PC
 - www.playframework.org
 - Use version 1.5.2
- Installing Play on your PC is just expanding the zip archive into a folder
- This folder must be placed on the 'System Path'
- This will equip the PC with a new command



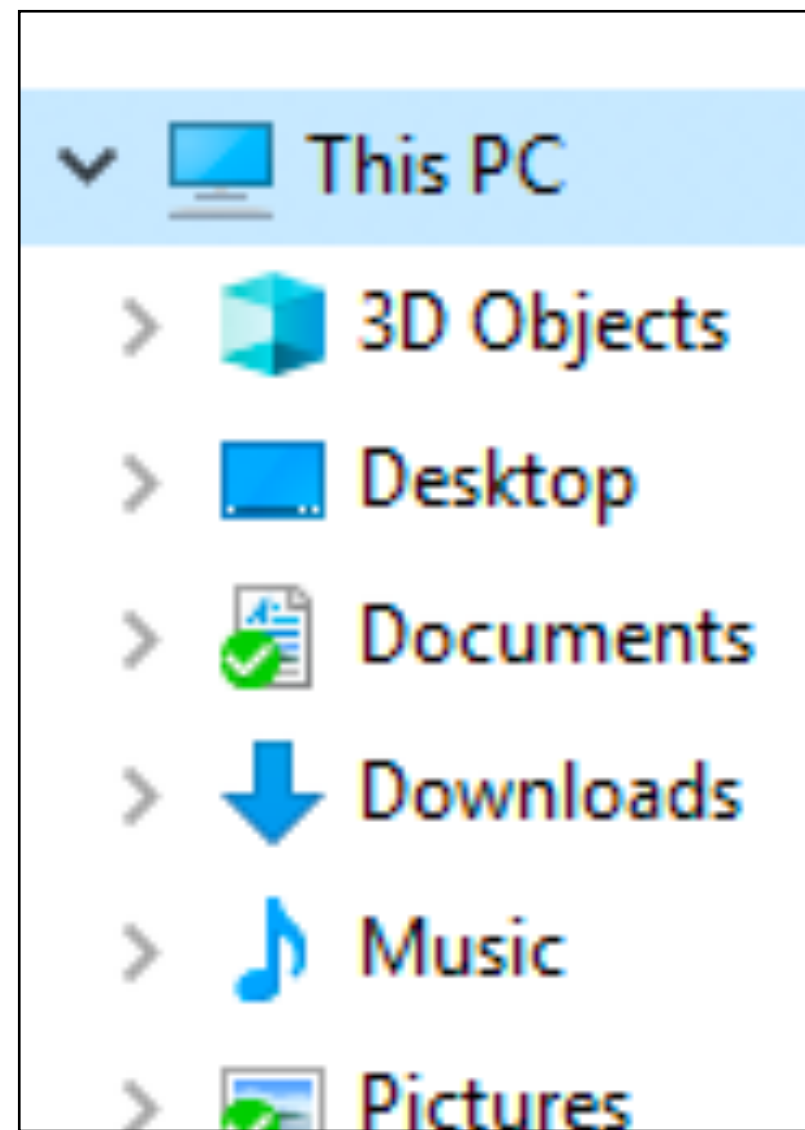
1.5 Setup Instructions

play-1.5.2.zip

Oct 30 2018

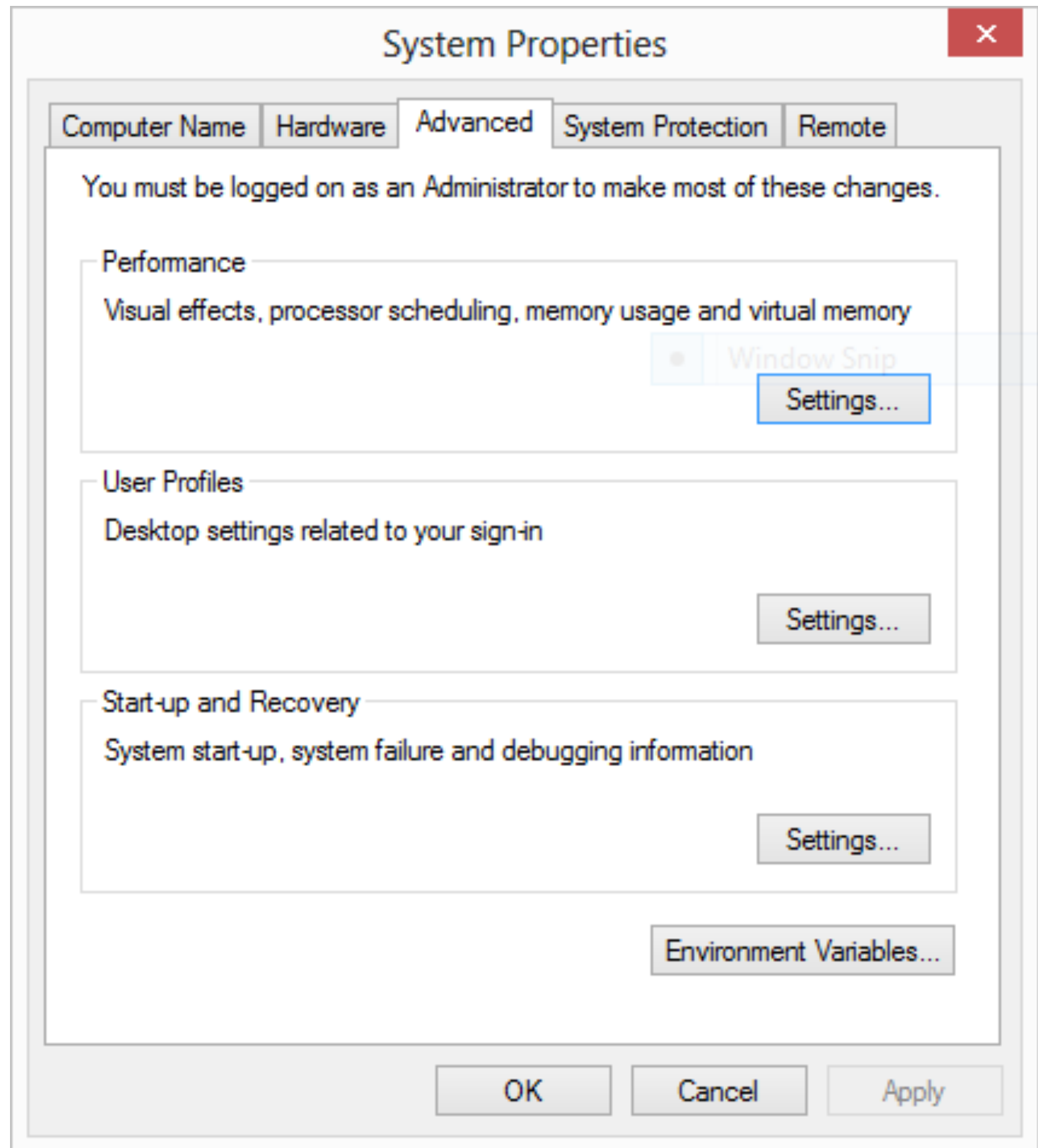
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Path Configuration

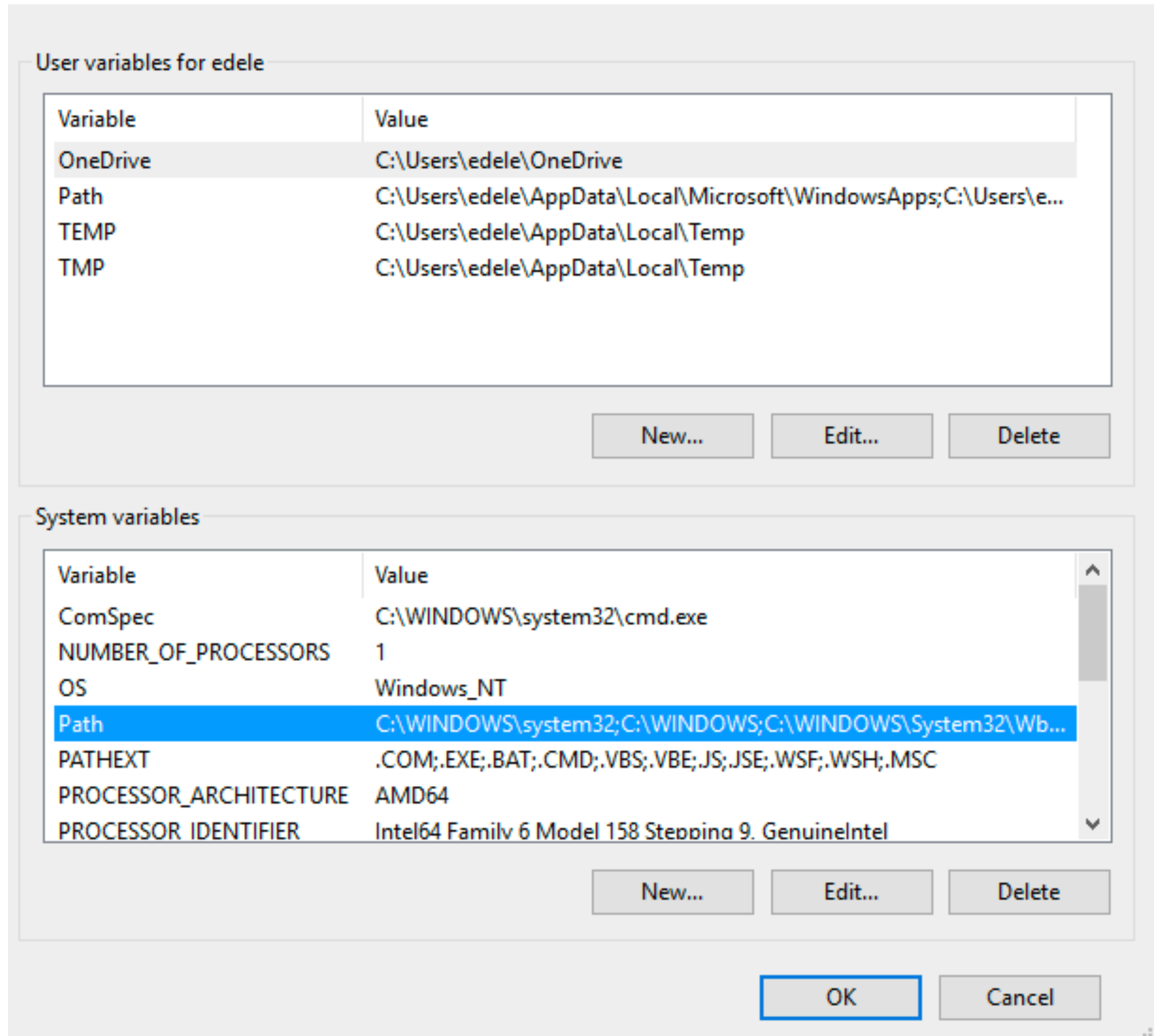


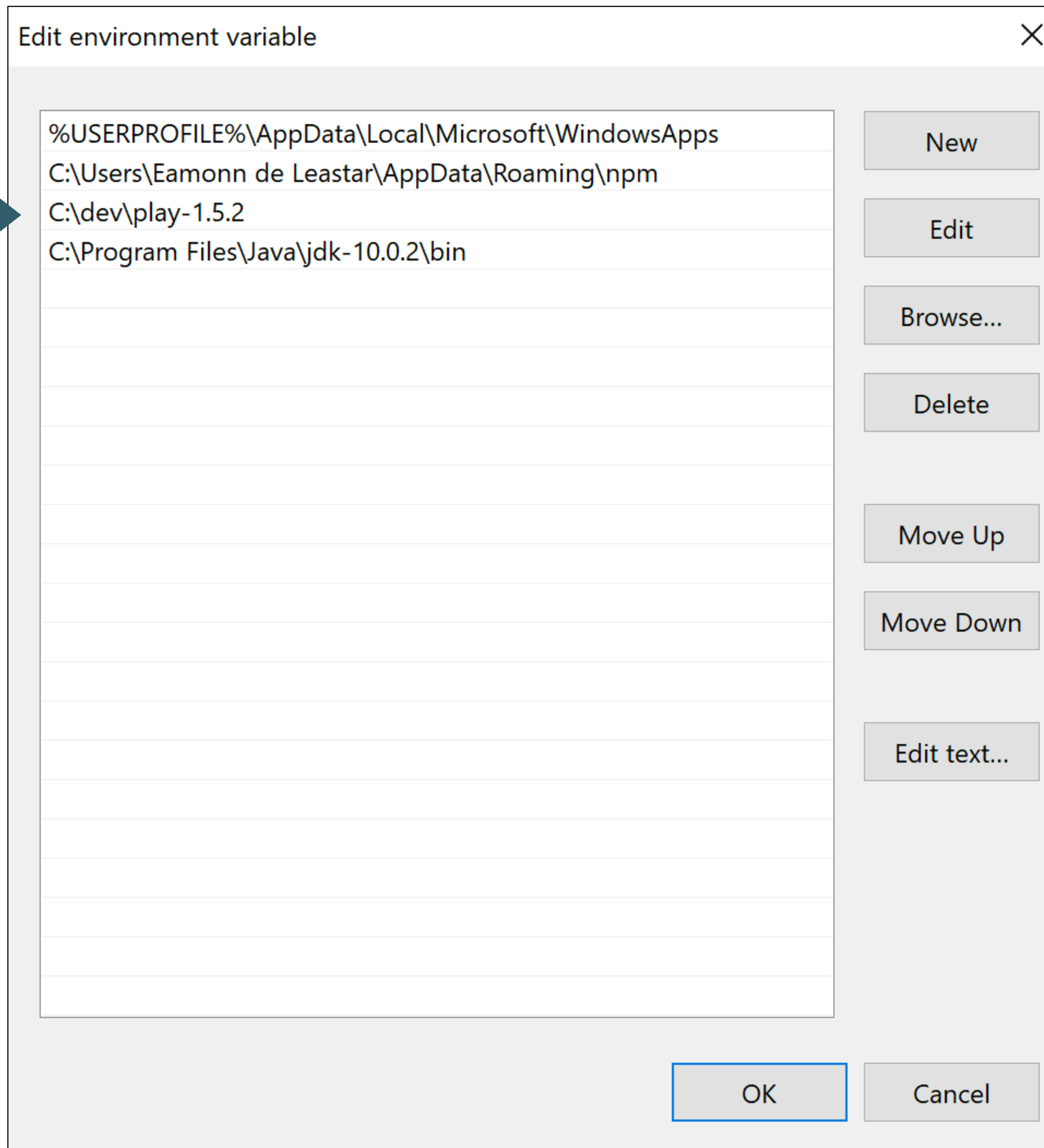
The screenshot shows the Windows Control Panel 'System' page. The breadcrumb path is 'Control Panel > System and Security > System'. The page title is 'View basic information about your computer'. The Windows edition is 'Windows 10 Pro' with copyright information '© 2017 Microsoft Corporation. All rights reserved.' and the Windows 10 logo. The system information section lists: Processor: Intel(R) Core(TM) i5-7500 CPU @ 3.40GHz 3.41 GHz; Installed memory (RAM): 8.00 GB; System type: 64-bit Operating System, x64-based processor; Pen and Touch: No Pen or Touch Input is available for this Display. The computer name, domain and workgroup settings section shows: Computer name: DESKTOP-PJ2E0M3 (with a 'Change settings' link); Full computer name: DESKTOP-PJ2E0M3; Computer description: (empty); Workgroup: WORKGROUP. The Windows activation section shows: Windows is activated (with a link to 'Read the Microsoft Software Licence Terms'); Product ID: 00330-80187-17929-AA299 (with a 'Change product key' link). A 'See also' section at the bottom points to 'Security and Maintenance'. The left sidebar of the Control Panel includes 'Control Panel Home', 'Device Manager', 'Remote settings', 'System protection', and 'Advanced system settings'.

Path Configuration



Environment Variables





- New entry in system path

Verifying Play

- Play applications are created and executed using the shell
- You must be able to navigate your folder structure using the shell
- To verify play, just type **play** on command line
 - This works if play is 'on the path'
- If no response (error), then type
 - **c:\dev\play-1.5.3\play**
 - This is an 'explicit path' - ie. a fully qualified path to the play program

```
C:\>play
~
~
~  _____
~ |                         |
~ |  _/  \_  /  \  |  _/  \  |  _/  \  |
~ | /      \ /      \ /      \ /      \ /
~ | \      / \      / \      / \      /
~ |  _/  \_  /  \  |  _/  \  |  _/  \  |
~ |                         |
~ |                         |
~ play! 1.5.2, https://www.playframework.com
~
~ Usage: play cmd [app_path] [--options]
~
~ with,  new       Create a new application
~        run       Run the application in the current shell
~        help      Show play help
~
~
C:\>
```

Create a Project

- This command creates a skeleton play application called 'playdemo' in the current directory
- Usually you will want to 'change into' this new directory for subsequent commands

```
c:\dev\>play new playdemo
```

```
c:\dev\>cd playdemo
```

```
c:\dev\playdemo>
```

```
play new playdemo
```

You should get:

```
~
~
~   _  _  _  _  _  _  _  _  _  _  _  _  _  _  _  _
~  | |  | |  | |  | |  | |  | |  | |  | |  | |  | |
~  | |  | |  | |  | |  | |  | |  | |  | |  | |  | |
~  | |  | |  | |  | |  | |  | |  | |  | |  | |  | |
~  | |  | |  | |  | |  | |  | |  | |  | |  | |  | |
~
~ play! 1.5.2, http://www.playframework.org
~
~ The new application will be created in c:\dev\playdemo
~ What is the application name? [playdemo]
```

Press return when prompted for the name to accept the default (playdemo)

```
~
~ OK, the application is created.
~ Start it with : play run playdemo
~ Have fun!
~
```

Idealize

```
play idealize
```

The system will respond with:



```
~ play! 1.5.2, https://www.playframework.com
```

```
~ OK, the application is ready for IntelliJ Idea  
~ Use File, Open Project... to open "playdemo.ipr"  
~
```

- Enable the project to be opened by Idea

In Idea

The screenshot displays the IntelliJ IDEA IDE interface. The main window shows the source code for `Application.java` located in the `controllers` package. The code is as follows:

```
1 package controllers;
2
3 import ...
9
10 public class Application extends Controller {
11
12     public static void index() { render(); }
15
16 }
```

The IDE interface includes the following components:

- Project Structure (Left):** Shows the project hierarchy for `playdemo`, including sub-projects like `docviewer` and `playdemo`, and sub-packages like `app`, `controllers`, `models`, `views`, `conf`, `documentation`, `lib`, `modules`, `public`, `test`, and `tmp`. It also lists files like `playdemo.iml`, `playdemo.ipr`, and `playdemo.iws`.
- Code Editor (Center):** Displays the Java source code for `Application.java`.
- Toolbars (Top and Right):** Includes buttons for `Add Configuration...`, `Ant Build`, `Database`, `Maven Projects`, and `Bean Validation`.
- Bottom Panel:** Contains `Application`, `6: TODO`, `Terminal`, and `Event Log`.
- Status Bar (Bottom Right):** Shows the time `10:14`, file encoding `LF`, and character set `UTF-8`.

Running the Play Application

- We have generated a “Web App” NOT a “Web Site”
- A Web App requires an ‘Application Server’ to run
- Play has one built-in, so running the server + the web app is a single command

```
play run
```

Play will respond with something like this:

```
~
~
~  _ _ _ _ _
~  |   \   /   |   |   |
~  |   \   /   |   |   |
~  |   \   /   |   |   |
~  |   \   /   |   |   |
~
~
~ play! 1.5.2, https://www.playframework.com
~
~ Ctrl+C to stop
~
~ using java version "1.8.0_201"
Listening for transport dt_socket at address: 8000
09:41:27,910 INFO ~ Starting /Users/edelestar/dev/playdemo
:: loading settings :: url = jar:file:/Users/edelestar/dev/play-1.5.2/framework/lib/ivy-
09:41:28,327 INFO ~ Module docviewer is available (/Users/edelestar/dev/play-1.5.2/modu
09:41:28,721 WARN ~ You're running Play! in DEV mode
09:41:28,764 INFO ~ Listening for HTTP on port 9000 (Waiting a first request to start) .
~ Server is up and running
```

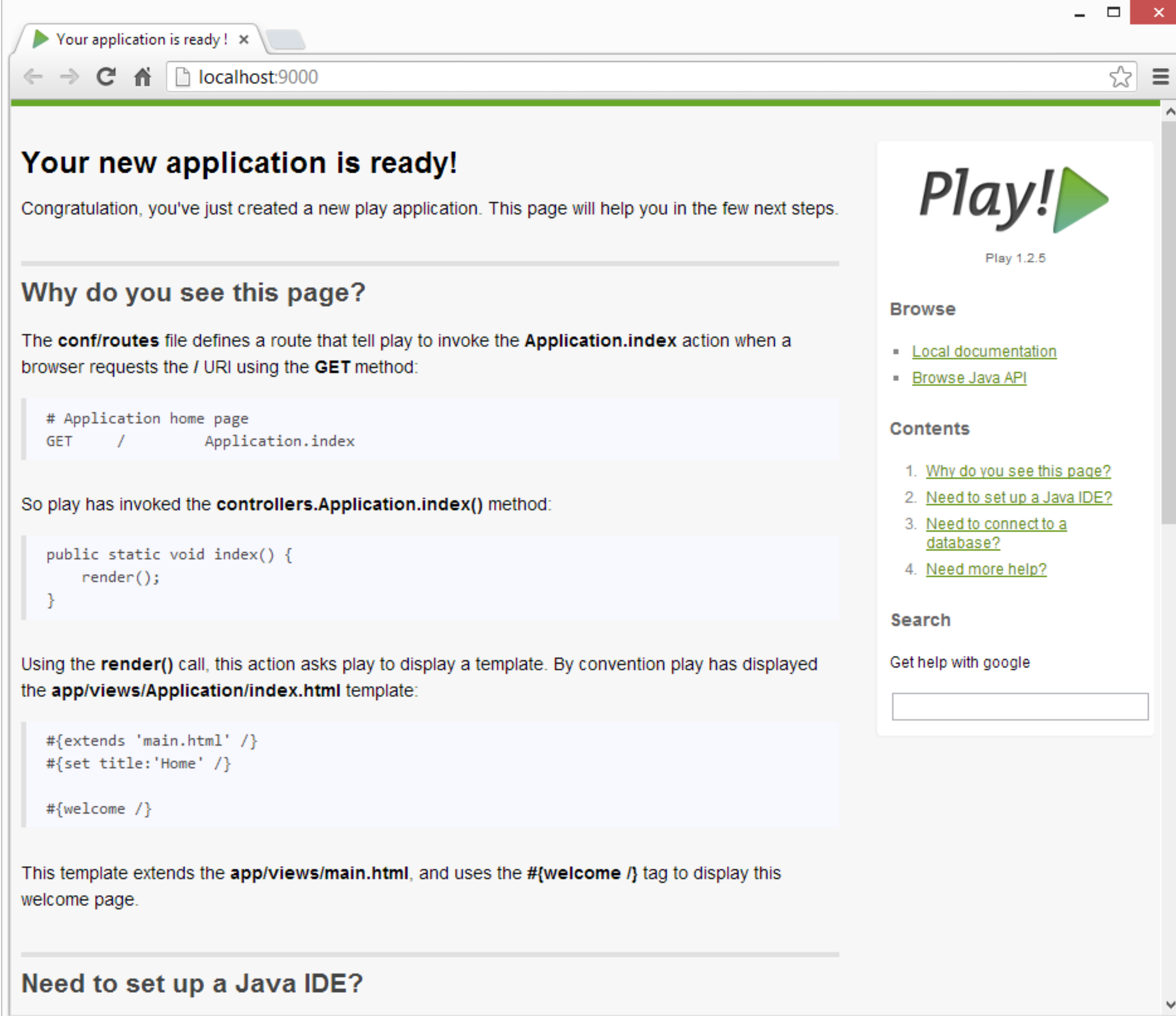
The Skeleton App:

- The application is now 'hosted' on our local machine (localhost)

- To use it, we browse to:

<http://localhost:9000/>

- 9000 is a random 'port' number in which the app is being 'served'
- The 'default' app is documentation on play itself



Your application is ready! x

localhost:9000

Your new application is ready!

Congratulation, you've just created a new play application. This page will help you in the few next steps.

Why do you see this page?

The **conf/routes** file defines a route that tell play to invoke the **Application.index** action when a browser requests the / URI using the **GET** method:

```
# Application home page
GET    /      Application.index
```

So play has invoked the **controllers.Application.index()** method:

```
public static void index() {
    render();
}
```

Using the **render()** call, this action asks play to display a template. By convention play has displayed the **app/views/Application/index.html** template:

```
#{extends 'main.html' /}
#{set title:'Home' /}

#{welcome /}
```

This template extends the **app/views/main.html**, and uses the **#{welcome /}** tag to display this welcome page.

Need to set up a Java IDE?

Play!

Play 1.2.5

Browse

- [Local documentation](#)
- [Browse Java API](#)

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